

HOCKEY CANADA

Development 1
Coach Workbook

Version 1.0, 2019







PARTNERS IN COACH EDUCATION

The National Coaching Certification Program is a collaborative program of the Government of Canada, provincial/territorial governments, national/provincial/territorial sport organizations, and the Coaching Association of Canada.





























The programs of this organization are funded in part by the Government of Canada



TABLE OF CONTENTS

Introduction	1
Coach Profile	2
Purpose of the Workbook	3
Classroom Sessions	4
Communication Action Plan:	4
Team-Building Event:	5
Make Ethical Decisions	6
The Ethical Decision-making Process	9
Athletic Abilities	19
Who are my Players?	20
Analyze Core Technical Skills	23
Link Technical Skills and Individual Tactics	24
Link Technical Skills and Team Tactics	25
Transition	27
Goaltending	28
Re-design Seasonal Plan	29
Drill Design and Progression	34
Design a Practice	38
Evaluate Practice With Staff	42
Evaluate Practice Self-Assessment	43
Emergency Action Plan	44
Arena Session	46
Observation Project	46
Summary Notes	51

Hockey Canada Development 1 Coach Workbook						
The Collection, Use, and Disclosure of Personal Information						
The Coaching Association of Canada collects your NCCP qualifications and personal information and shares it with all NCCP partners according to the privacy policy detailed at www.coach.ca . By participating in the NCCP you are providing consent for your information to be gathered and shared as detailed in the privacy policy. If you have any questions or would like to abstain from participating in the NCCP please contact coach@coach.ca .						
Version 1.0. 2010 @ Compling Association of Canada and Hockey Canada						

INTRODUCTION

The priority for the new Development Stream program is to design and implement the **Four (4) Phase Learning Cycle** within the coach clinics. All human learning can be thought of as having the following four (4) components:

- Preparation (the arousal of interest)
- Presentation (the initial encounter of new knowledge or skill)
- Practice (the integration of the new knowledge or skill)
- Performance (the application of the new knowledge and skill to real world situations)

Unless all four components are present in one form or another, no real learning occurs.

The new Development Stream program will apply **Activity-Based Learning** to ensure that the four phase learning cycle is incorporated into all future clinics. Activity —Based Learning (ABL) means getting physically active while you learn, using as many senses as possible, and getting your whole body/mind involved in the learning process.

Activity-Based Learning has proven over and over again that people often learn more from well-chosen activities and experiences than they do from sitting in front of a presenter, a manual, a TV, or a computer.

COACH PROFILE

This exercise asks you to describe the setting in which you coach as well as information about you and your coaching experience.

Clinic Location:	Date):	
Facilitator(s):			
Facilitator's Phone:			
Facilitator's E-mail:			
Your Name:			
Address:			
(Street) (City/	Town)		
(Province)		_ (Postal Code)	
Phone: Home		Work	
E–mail:			
Coaching Position: Head Coach	Assista	ant Coach	Manager
Other:			
Team Information:			
Location	Team Nam	e	
League Ag	e of Participant	s	·
Category of Competition: Initiation Atom Bantam Juvenile Senior	Male Hockey Novice Pee Wee Midget Junior Professional	Female Hock	еу
Level of Competition: Recreational	Competitive	High Performance	Other
Number of games in week		_	
Number of practices in a week		_	
Previous Coach Clinics and Year			

PURPOSE OF THE WORKBOOK

The workbook is intended for you the coach to utilize during the clinic.

Coaches are strongly encouraged to complete as much of the workbook as possible over the course of the clinic. Portions of the workbook can only be completed after the clinic in your club team setting.

For ease of reference, this workbook is organized in much the same way as your *Reference Manual*.

Note:

In addition to Hockey Canada's requirements, you must successfully complete the MED Competition – Introduction online evaluation to become certified with the Coaching Association of Canada. You can access this online evaluation at www.coach.ca > My Locker > eLearning.

CLASSROOM SESSIONS

Communication Action Plan:

Players:
Ex. One on One Interviews, Team Builders
Staff:
Julii.
Parents:
Minor Hockey Association or Club:
Officials:
Officials.

Team-Building Event:

Activity
Purpose
Logistics for the event
Organizing the Participants
Organizing the rarticipants
Running the event
Numming the event
- 11
Follow-up activity

Make Ethical Decisions

Scenario:

Read the situation below, called *To Play or Not to Play*.

Jamie is the head coach of the local Bantam team. Recently, she has noticed that one of the athletes seems to suffer from a knee injury. She brings the situation up with the parents of this 13-year old athlete, whom she knows very well. They say that they are aware of the situation and that they have called their family doctor. The physician was away but, during a telephone conversation, told them not to worry since "this is normal for growing children" and "there should not be any risk".

The coach speaks with the athlete who confirms that he hurts a bit, but that he will be ready for the championships that are scheduled in a few days. The athlete has a lot of talent and his discussed among the best players in the region

The athlete's parents are both members of the organization's Board of Directors and they are responsible for hiring and assessing coaches. Club policy dictates that it is the coach who ultimately decides whether or not an athlete will take part in a competition. Another policy dictates that an injured athlete cannot compete, and that a written confirmation declaring that the athlete is fit to return to competition must be obtained from a medical doctor.

Since her last discussion with the athlete and the parents, the coach has read a recent sport medicine article dealing with the possible long-term consequences of this type of injury if the first warning signs are ignored. She has also spoken to a sport physician who strongly suggests to not take any chances in this situation, and to consult a specialist as soon as possible. These verifications confirm the signs she had observed in the athlete.

One hour before the beginning of the competition, the parents talk to the coach. They repeat what their family doctor has said, and guarantee that, first thing tomorrow morning, she will have the required letter confirming that the child is fit to compete. The athlete mentions that the pain has increased since last time, but that he is ready to compete if the parents and the coach give the go ahead. The parents insist that their child competes because (1) he wants to and says he can, and (2) the provincial team coach has made a two-hour trip to come and see him compete in order to confirm his selection. The parents leave the coach, and walk towards the stands.

Write your responses in the space below.	
■ In this situation, the decision I would make or the action I would take would be	
I would make this decision or take this action because	
Discuss the case and your answer with two or three other coaches. Do you agree wit	h
the positions of other coaches regarding the nature of the issues in the situation, or a	
there fundamental differences in opinion among you?	

On the basis of the facts presented, reflect individually on what you would do in the situation *To*

Play or Not to Play. What actions would you take? Why did you make this decision?

Review the information in the table below. Identify the factors that influenced your decision, and highlight others that might be relevant but that you didn't consider. Think about how these factors might come into play in the decision-making around *To Play or Not to Play*.

Factors that May Influence Your Decision

Internal Influences					
Previous Experiences	Personal Values	Personal Circumstances			
 Past experiences with a similar issue Results, positive or negative, of previous decisions in a similar situation 	 Family education Academic training Religion and beliefs Age and maturity level Factors linked to ethnicity or culture 	 Employment Level of action Ambitions and plans Reputation Relations with others 			
	External Influences				
Economic and Political Aspects	Seriousness of Situation	Organizational, Institutional, and Social Aspects			
 Economic or financial impact of decision Potential political or human rights impact of situation 	 Urgency of decision Individuals directly affected Number of individuals directly affected 	 Relations and links with: Official bodies Individuals Communities Relevant standards or social conventions 			
	Other Factors (If any)				

The Ethical Decision-making Process

Let's look again at *To Play or Not to Play*, but this time let's use an ethical decision-making process.

The ethical decision-making process used in this workshop has six distinct steps, and it depends heavily on the *NCCP Code of Ethics*. The Code provides a set of guiding principles that coaches can draw on in their decision-making. The Code is reproduced in the *Reference Material* for this workshop.

The six steps in the process are:

- Establish the facts in a situation
- Decide whether the situation involves legal or ethical issues
- Identify your options
- Evaluate your options
- Choose the best option
- Implement your decision

Looking Again at To Play or Not to Play

■ Recall *To Play or Not to Play* and the decision you made about it. Working with 2 or 3 other coaches, identify the facts in the situation, and record them in Column 1 of *Worksheet 1*, on the next page. If necessary, refer to the section of the *Reference Manual* called *Step 1 — Establish the Facts in the Situation*.

Worksheet 1

Column 1: The Facts of the Situation	Column 2: Ethical Issues	Column 3: Options and Their Possible Consequences
The situation has legal implications: YES () NO ()	☐ Well-being, health or safety of people, short or long term	Option 1: Do nothing Possible consequences
	☐ Safety at competition site	
If yes, what do you	☐ Emergency preparedness	Option 2:
do?	☐ Unnecessary level of risk	·
	☐ Appropriate use of authority in best interests of athletes	Possible consequences
	☐ Self esteem of athletes	Option 3:
	☐ Conflict of interest	
	☐ Competency, level of training or scope of practice of coaches or persons in authority	Possible consequences Option 4:
	☐ Loyalty, keeping of commitments, or keeping of one's word	Possible consequences
	☐ Privacy or confidentiality	
	☐ Harassment	Option 5
	☐ Equity and equality	Possible consequences
	☐ Respect and dignity	i ossibie consequences
	Observance of established principles, team rules or organizational policies and procedures	
	Observance of rules and regulations in sport	
	☐ Fair play	
	☐ Maintaining dignity and self control	
	Respect for officials and their decisions	

Decide Whether the Situation Involves Legal or Ethical Issues (Step 2)

Are the Issues Legal or Ethical?

- Read the section called Step 2 Determine Whether the Situation Involves Legal or Ethical Issues, in the Reference Material, especially the examples of situations that have legal implications. Listen as the Learning Facilitator describes a situation that may involve legal or ethical issues, and then take 5 minutes or so to discuss the situation with two or three other coaches.
 - Does the situation have legal implications? YES () NO ()
 - What are the reasons for your answer?

Identify the Ethical Issues

The NCCP Code of Ethics is a guide you can use at various stages of the ethical decision-making process. The Code specifies the standards of behaviour that coaches are expected to demonstrate in certain areas (coaching responsibility, for example, or integrity in relations with others).

Answer the questions in the table below regarding actions and behaviours that might occur. These questions are based on the NCCP Code of Ethics, and they will help you identify possible ethical issues.

Key Questions to Ask when Identifying Ethical Issues in Sport

Is there a potential issue with	Is this question relevant in this situation? (YES or NO)		Why is this question relevant?
Health and safety of athletes now or in future?	YES 🗆	NO □	
Competition site safety?	YES 🗆	ОО □	
Emergency preparedness?	YES 🗆	№ □	
Unnecessary risk to athletes?	YES 🗆	№ □	
Authority being exercised or the best interests of the athletes being considered?	YES 🗆	ΝО□	
Self-esteem of participants?	YES 🗆	№ □	
Conflict of interest?	YES 🗆	№ □	
Competency, qualification, certification, or scope of practice?	YES 🗆	№ □	
Loyalty, keeping of commitments, or keeping of one's word?	YES 🗆	№ □	
Privacy or confidentiality?	YES 🗆	ΝО □	
Harassment?	YES 🗆	ΝО □	
Equity and equality of treatment of individuals?	YES 🗆	№ □	
Level of respect and dignity shown to individuals?	YES 🗆	№ □	
Breaking of an organization's rules or policies?	YES 🗆	по П	
Violation of the rules and regulations of sport?	YES 🗆	№ □	
Fair play?	YES 🗆	№ □	
Dignity and self-control in personal behaviour?	YES 🗆	№ □	
Respect shown for officials and their decisions?	YES 🗆	ΝО□	

•	Discuss the questions that seemed important to you with other coaches, and explain why you found them important.
	Are there questions not listed in the table that could help identify ethical issues? If there are, list them below.
	Now read the entries in Column 2 of <i>Worksheet 1</i> and put a checkmark beside the statements that are relevant to <i>To Play or Not to Play</i> .

Identify Your Options and Possible Consequences (Step 3)

This step of the decision-making process involves identifying your options for decision or action. You do this by asking yourself some questions from the *Reference Manual*.

- Refer to the section Step 3 Identify Your Options and Possible Consequences in the Reference Material. Answer the questions on the options for decision or action for the coach in To Play or Not to Play.
 - In this situation, the coach could:

- Discuss the options available to the coach in To Play or Not to Play with other group members, and record them in the third column of Worksheet 1
- For each option, identify possible consequences and record them in Column 3 of Worksheet 1. Note that the consequences may be positive or negative — pros and cons.

Evaluate Your Options (Step 4)

- Use the table on the next page to determine the extent to which each of the options you identified in *Worksheet 1* upholds NCCP standards of behavior.
 - Consider Option 1.
 - Read the first statement in the first row of the column A coach is expected to.
 - Ask yourself whether Option 1 upholds this standard of behavior. If it does, put a checkmark in the Option 1 column; if it doesn't, leave the Option 1 column empty.
 - Repeat this for each statement in the A coach is expected to column for Option 1.
 - Once you've evaluated Option 1 in the light of each statement, do the same for each
 of the other options you identified in Worksheet 1 (Options 2, 3, 4, and 5 as
 appropriate).
 - Total the number of checkmarks associated with each option.

Principles	A coach is expected to:								
	(Expected Standards of Behavior)	1	2	3	4	5			
Physical safety and health	Ensure training or competition sites are safe at all times								
of participants/ athletes	Be prepared to act appropriately in case of emergency								
	Avoid placing athletes in situations presenting unnecessary risk or beyond their level								
	Strive to maintain the present and future health and well-being of athletes								
Coaching responsibly	Make wise use of the authority of the position and make decisions in the interest of athletes								
	Foster self-esteem among athletes								
	Avoid deriving personal advantage for a situation or decision								
	Know one's limitations in terms of knowledge and skills when making decisions, giving instructions or taking action								
	Honour commitments, word given, and agreed objectives								
	Maintain confidentiality and privacy of personal information, and use it appropriately								
Integrity in relations with others									
	Abstain from all behavior's considered to be harassment or inappropriate relations with an athlete								
	Always ensure decisions are taken equitably								
Respect	Ensure that everyone is treated equally, regardless of athletic potential, race, sex, language, religion or age								
	Preserve the dignity of each person in interacting with others								
	Respect the principles, rules, and policies in force								
Honouring sport	Strictly observe and ensure observance of all regulations								
	Aim to compete fairly								
	Maintain dignity in all circumstances and exercise self- control								
	Respect officials and accept their decisions without questioning their integrity								
Number of behavioural standards consistent with Options 1 through 5									

Choose the Best Option (Step 5)

Reviewing Your Scoring

Refer to your scoring for your options in the previous chart. What option has the highest score? Record that option below.

Checking Your Decision

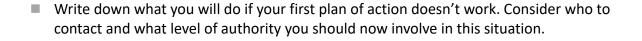
■ Read the section on *Moral Dilemmas* in the *Reference Manual*. Is there an ethical dilemma in this case? What if any values and ethical principles are competing? Discuss your views with other coaches. Clearly state any dilemma you identify, and write your answer below.

- Does the option with the highest marks preserve the principle of DO NO HARM? In other words, does it maintain participants' physical, emotional, and psychological safety?
 YES () NO ()
- Would you make the same decision in all similar cases? YES () NO ()

Note: If you answer YES to the questions above, you can be confident that the option you have chosen is the best one under the circumstances.

- State your decision in terms of the *NCCP Code of Ethics*.
 - My decision in the case of To Play or Not to Play is to:
 - This is consistent with maintaining this core principle from the NCCP Code of Ethics:

	• My choice is also consistent with the expectation that a coach should:
	Share your decision with another coach, saying why you feel the choice you made is the best course of action under the circumstances. Answer any questions the other coach has. Think about the decision you made and your explanations for your decision. How does the decision you recorded compare with the one you made more spontaneously earlier? Which aspects are the same? Which are different?
Once y	ment Your Decision (Step 6) You've made the best decision possible, you need to think carefully about how to put it ction. This section will help you carry out an action plan to solve an ethical problem while owing respect for the people involved.
	Identify who needs to know. Consider carefully who needs to know about or be involved in the implementation of the action plan.
•	Think about what may happen. Consider the likely outcomes of your decision, and write down how you will manage any consequences.



Note:

In addition to Hockey Canada's requirements, you must successfully complete the MED Competition – Introduction online evaluation to become certified with the Coaching Association of Canada. You can access this online evaluation at www.coach.ca > My Locker > eLearning.

Athletic Abilities

Physical Ability	This means the ability to	Actions or situations in hockey that require this ability	Importance in Hockey
Speed	Perform quick movements or cover a given distance in the shortest possible time (e.g., all-out efforts lasting up to 8 seconds)		() Low () Moderate () High
Speed-endurance	Sustain efforts at near maximum speed for as long as possible (e.g., very intense efforts lasting between 10 and 60 seconds)		() Low () Moderate () High
Aerobic stamina	Sustain a dynamic effort over an extended period of time (e.g., efforts lasting several minutes, or even hours)		() Low () Moderate () High
Maximum strength	The highest level of tension generated by a muscle or muscle group during a maximum contraction, regardless of its length		() Low () Moderate () High
Speed-strength	Perform a muscle contraction or overcome a resistance as fast as possible (normally very brief efforts of 1 – 2 seconds or so)		() Low () Moderate () High
Strength- endurance	Perform repeated muscle contractions at intensities below maximum strength (15 – 30 repetitions or more)		() Low () Moderate () High
Flexibility	Perform movements of large amplitude at a joint, without sustaining an injury		() Low () Moderate () High
Motor Abilities	This means the ability to	Actions or situations in hockey that require this ability	Importance in hockey
Coordination	Perform movements in the correct order and at the right time		() Low () Moderate () High
Balance	Achieve and maintain stability, or keep control of the body during the execution of movements		() Low () Moderate () High

Tactical Abilities	This means the ability to	Actions or situations in hockey that require this ability	Importance in hockey
	Analyze a situation and produce a correct response, i.e. one that gives a competitive advantage and/or increases the probability of a good performance		() Low () Moderate () High

Who are my Players?							
Gender:	All male			All female			
	Male and female						
Indicate how mar	ny of your athle	etes	are in	each stage:			
Young children:	3-5 yrs	()	Puberty, stage 1:	12-15 yrs	()
Children:	6-7 yrs	()	Puberty, stage 2:	15-18 yrs	()
Children:	8-9 yrs	()	Young adult:	19-22 yrs	()
Pre-puberty:	10-11 yrs	()	Adult:	22 yrs or more	()
Average weight:	kg		range	e: from kg	to kg		
Average height:	cm		range	e: from cm	to cm		
Average number of years of training and competition in this sport (including this year):							
years							

MY TEAM

Physical Ability	This means the ability to	Actions or situations in hockey that require this ability	Importance in Hockey
Speed	Perform quick movements or cover a given distance in the shortest possible time (e.g., all-out efforts lasting up to 8 seconds)		() Low () Moderate () High
Speed-endurance	Sustain efforts at near maximum speed for as long as possible (e.g., very intense efforts lasting between 10 and 60 seconds)		() Low () Moderate () High
Aerobic stamina	Sustain a dynamic effort over an extended period of time (e.g., efforts lasting several minutes, or even hours)		() Low () Moderate () High
Maximum strength	The highest level of tension generated by a muscle or muscle group during a maximum contraction, regardless of its length		() Low () Moderate () High
Speed-strength	Perform a muscle contraction or overcome a resistance as fast as possible (normally very brief efforts of 1 – 2 seconds or so)		() Low () Moderate () High
Strength- endurance	Perform repeated muscle contractions at intensities below maximum strength (15 – 30 repetitions or more)		()Low ()Moderate ()High
Flexibility	Perform movements of large amplitude at a joint, without sustaining an injury		() Low () Moderate () High
Motor Abilities	This means the ability to	Actions or situations in hockey that require this ability	Importance in hockey
Coordination	Perform movements in the correct order and at the right time		() Low () Moderate () High
Balance	Achieve and maintain stability, or keep control of the body during the execution of movements		() Low () Moderate () High

Tactical Abilities	This means the ability to	Actions or situations in hockey that require this ability	Importance in hockey
Decision-making	Analyze a situation and produce a correct response, i.e. one that gives a competitive advantage and/or increases the probability of a good performance		() Low () Moderate () High

Analyze Core Technical Skills

	1 = Poor	2 = Below Average	3 = Average	4 = Above Average	5 = Outstanding
Skating		ion, speed, mobility, a		•	ots, acceleration out of
	1	2	3	4	5
Comments					
Passing	_ ·	eceiving, passing cho ceives and retains wit	•	•	ouck, presents a good
	1	2	3	4	5
Comments					
Puckhandling	Head ups	, smooth and quiet, g	ood hands, prote	ection, in small spaces	s, in traffic.
	1	2	3	4	5
Comments					
Shooting	Power, ac	ccuracy, quick release	, can shoot in mo	otion, goal scorer, reb	ounder, variety of
	1	2	3	4	5
Comments					
Checking Skills	-	of angling, good body e checker, strength, t	-	lance and control, de	fensive side position,
	1	2	3	4	5
Comments					
Thinking Skills		see the play developi	_		nd moves to support,
	1	2	3	4	5
Comments					
1 vs 1 Offensive	Deception	n, change of pace, cre	ativity, determin	ation, going to the ne	et.
	1	2	3	4	5
Comments					
1 vs 1 Defensive	-	rol, angling, finishing of the	•		olue line, play at
	1	2	3	4	5
Comments					
Face-Offs	Win-lose draw, ability to tie up, takes charge, breaks through picks, know responsibilities.				
	1	2	3	4	5
Comments					

Link Technical Skills and Individual Tactics

Individual Tactics			
Individual Offensive Tactics	Individual Defensive Tactics		
Attacking 1 on 1	Defending 1 on 1		
Skating fakes and Skating agility	Positioning		
■ Body fakes	■ Closing the gap		
Shooting and Passing Fakes	■ Body contact		
Puck Protection	■ Stall		
■ Stick Handling	Defending an Opponent in the Defensive		
Driving to the Net	Corner		
Skaking a Defender 1 on 1	Positioning		
■ Turn up/ Delays	■ Closing the gap		
■ Driving to the Net	■ Body contact		
■ Walkouts	■ Contain		
Screening Without the Puck	Defending Along the boards		
■ Roles of the non-puck carrier	Pinning		
Availability	Backchecking		
Close support	Tracking		
Screening	■ Backside pressure		
Clearing an area			
Decoying			

Select an Individual Tactic:	
·	

■ What are the technical skills required to perform the tactic?

[■] Define the Tactic - what is it, when is it used in a game, why is it used?

Link Technical Skills and Team Tactics

Team Tactics			
Offensive Team Tactics	Defensive Team Tactics		
Entries	Defensive Zone Coverage		
■ Middle Drive	■ Basic		
■ Wide Drive	Rotation		
■ Wide Entry – high delay	■ Shad vs Overload		
Offensive Zone	Breakouts		
Cycle – up the wall,	Wheel (no pressure, pressure), Quick up no		
Near side passes,	pressure – Long pass		
■ Back of the net play			
■ Turn up/ Delays			
Special Team Tactics	Forechecking Team Tactics		
Power Play Breakouts	Offensive Zone 1-2-2		
■ 4 Blues	Contact		
■ 5 swing deep	Early pass		
■ Stretch	■ D Carry		
Power Play Offensive Zone Setup	Neutral Zone Forecheck		
■ High Umbrella	■ 1-2-2 Press		
■ 1-2-2 overload	■ 1-2-2 Early pass		
■ 1-3-1	■ 1-2-2 D carry		
■ PP 5 vs 4	Offensive 2-1-2		
■ PP 5 vs 3	■ Contact		
Penalty Kills Forechecks	■ D to D pass		
■ Pressure	Reverse		
Double swing	Neutral Zone 2-1-2		
■ Neutral zone	Contact		
Penalty Killing in the Defensive Zone	Pass		
Aggressive box	■ D Carry		
3 man vs Umbrella			
3 man vs overload			
Transition / Regroups Team Tactics	Faceoff Team Tactics		
Neutral Zone Play	Faceoff Technique		
Support	Quick draw		
■ Tap back	■ Hit stick		
Reverse	Forward		
	■ Body Block / use Contact		
	Defensive/Offensive Zone Face-offs		
	Loss, Win		

:	Select a Team Tactic: Define the Tactic - what is it, when is it used in a game, why is it used?
	What are the individual skills and individual tactics required to perform the tactic?

Transition

See Reference Manual page 70 for Transition Drills.

In the average 60 minutes game, a team has approximately 200 opportunities to attack on offence. An offensive attack starts when the team (player) has good possession of the puck. The attack ends when the team loses possession of the puck. The average result of the 200 attacks are that a team will:

Score approximately
 Shoot on goal approximately
 Have a stoppage of play approximately
 Lose possession of the puck approximately
 150 times

Conversely, a team will have approximately 200 opportunities to play defense. The defense starts to play when the opposing team has possession of the puck. The average result of the 200 defensive opportunities are that:

The opposition scores approximately	5 times
Your goalkeeper will have approximately	50 shots
Have a stoppage of play approximately	35 times
Your team will gain possession of the puck approximately	150 times

This emphasizes that:

- If you want to play good offence you must first play good defense since your team will gain possession of the puck approximately 150 times.
- If you want to play good defense you must be ready during offensive play to start the defensive play 150 times.

In summary, players must have the ability to think both defensively and offensively in cooperation with other players on the team.

Goaltending

■ Identify components from a practice that benefit your goaltender

Component	Explanation

Re-design Seasonal Plan

Introduction: The recipe for a Seasonal plan is the main course that a coach will serve to his or her guests of players and parents. The attached Seasonal Plan will be made even better when you add in your own coaching ingredients.

- **Step 1.** Review the Seasonal Plan Recipe
- **Step 2.** OPTION 1: Add or delete your own coaching ingredients to the filled-in Seasonal Plan Recipe. <u>OR</u> OPTION 2: Create your own Seasonal Plan Recipe on the blank sheets.
- **Step 3.** Serve the new recipe

	Option A				
September/October	November	December	January	February	March/April
Meetings Teambuilding Workshop with Coaches, Parents and Players Parent Social Coach Planning Meeting to build Yearly Plan Team Pictures Finance	Meetings Player Rap Session Nutrition Information to Parents and Players	Meetings Team Evaluation Workshop with Coaches, Parents and Players Christmas Party Coach Planning Meeting to update Yearly Plan	Meetings ■ Player Rap Session	Meetings ■ Player Rap Session after Bowling	Meetings Coach Evaluation from Parents Year End Party Coach Meeting to update Yearly Plan for next season
School Priorities	School Priorities Tests	School Priorities Exams	School Priorities	School Priorities	School Priorities
# of Games 6 Exhibition Games 8 Regular Season Games	# of Games 8 Regular Season Games	# of Games 5 Regular Season Games 6 Tournament Games	# of Games 8 Regular Season Games	# of Games 8 Regular Season Games	# of Games Playoffs
Team Goals Win 50 % of games Arrive early for all games and practices	Team Goals Have the lowest goals against for October Keep shots against U30	Team Goals	Team Goals	Team Goals	Team Goals
Dryland Training Optional	Dryland Training	Dryland Training	Dryland Training	Dryland Training	
Coach Education Attend Coach Clinics Review HNC APP – Goal Scoring Review HOCKEY CANADA Skills Man.	Coach Education Review HNC APP – Goal Scoring View Deking Video View Checking Video	Coach Education ■ TBD	Coach Education ■ TBD	Coach Education ■ TBD	Coach Education ■ TBD
12 Practices	8 Practices	8 Practices	8 Practices	8 Practices	8 Practices
Core Technical Skills Skating — acceleration, timing, fwd / bwd striding Puck Control — passing, shooting Checking — angling Goaltending — movement, paddle down, drill closure Evaluate player skills	Core Technical Skills Skating – fwd / bwd crossovers, balance, agility Puck Control – puck protection, shoot in stride Checking – angling, stick checks Goaltending – puck handling, drill closure	Core Technical Skills Skating – power, agility with a puck, PK skating Puck Control – 1 touch passing, puck receiving skills, chip Checking – contact confidence Goaltending – puck handling, drill closure	Core Technical Skills Skating – balance, agility, quick feet, PP skating Puck Control – passing, shooting, puck protection Checking – defensive side body position, angling Goaltending – movement, paddle down, drill closure	Core Technical Skills Skating – net drive Puck Control – 1 touch passing, shooting, short-quick pass Checking – contact confidence Goaltending – puck handling, drill closure	Core Technical Skills All skating skills Puck Control – multiple pass options All checking skills Goaltending – movement, drill closure

Option A					
September/October	November	December	January	February	March/April
Individual Tactics Offensive – net drive, support, scoring Defensive – defensive side body position, angling Evaluate player tactics Small-area games	Individual Tactics Offensive – deking, support, scoring, transition skating Defensive – closing the gap, pinning, 1on1, angling Small-area games	Individual Tactics Offensive – net drive, delay, scoring, face offs, attack options Defensive – forecheck angling, backside pursuit, closing the gap Small-area games	Individual Tactics Offensive – transition skating, escapes, scoring Defensive – closing the gap, pinning, 1 on 1, overplay 1 on 2, backcheck Small-area games	Individual Tactics Offensive – net drive, delay, scoring, face offs, attack options Defensive – closing the gap, pinning, 1 on 1, defending 2 on 1 / 3 on 1 Games – 1on1 below goal line	Individual Tactics Offensive – net drive, delay, scoring, faceoffs, attack options Defensive – closing the gap, pinning Small-area games
Team Tactics Offensive – timing passing, 2 on 0 drive/ delay Defensive – NZ support Games – your choice	Team Tactics Offensive – 2 on 1 drive/ delay, 2 on 0 cycle, NZ transition Defensive – 2 on 1 drive/delay, 2 on 1 cycle, transition Games – your choice	Team Tactics Offensive — transition, counter attack, 1,2,3 attack Give and go, 2 on 2 regroup Defensive — positional skills, 2 on 2 low zone, 3 on 3 low zone play Games — cross ice 3 on 3	Team Tactics Offensive – NZ transition, breakout timing Defensive – NZ forecheck, 2 on 2 low zone, 3 on 3 low zone play Games cross ice 2 on 1	Team Tactics Offensive – speed 2 on 1 Offensive gap control, give and go, cross, delay Defensive – NZ transition Defensive gap control, even/odd man coverage Games – cross ice 3 on 2	Team Tactics Offensive – speed 2on1 Offensive gap control, give and go, cross, delay Defensive – NZ transition, defensive Games – cross ice 3on2
Team Systems Offensive – 2 & 3 man breakout (whole-part-whole) Defensive – def. zone coverage (whole-part-wh.)	Team Systems Offensive – 2 & 3 man power play set up Defensive – penalty kill set up, DFZ coverage	Team Systems ○ Offensive - 2 & 3 man power play, breakout ○ Defensive - penalty killing DFZ coverage	Team Systems Offensive – breakout, power play Defensive – DFZ coverage, PK rotation	Team Systems Offensive – breakout, face off coverage, PP Defensive – DFZ coverage, face off coverage, FK	Team Systems Offensive – breakout, face off coverage, PP Defensive – DFZ coverage, face off, PK

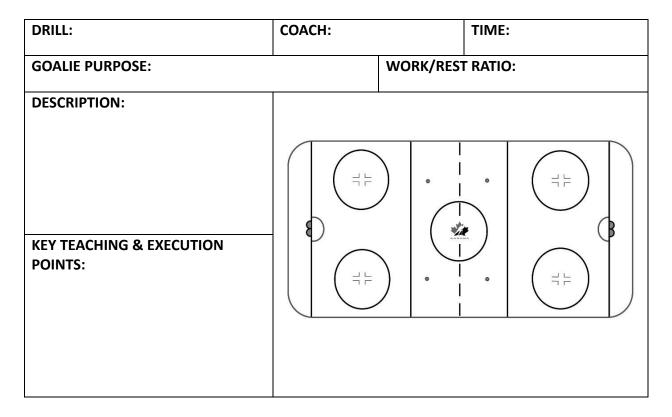
Option B					
September/October	November	December	January	February	March/April
Meetings	Meetings	Meetings	Meetings	Meetings	Meetings
School Priorities					
# of Games					
Team Goals					
Dryland Training					
Coach Education					

	Option B					
September/October	November	December	January	February	March/April	
12 Practices	8 Practices	8 Practices	8 Practices	8 Practices	8 Practices	
Core Technical Skills						
Individual Tactics						
Team Tactics						
Team Systems						

Drill Design and Progression

STEP 1 - SKILL BEING TAUGHT:	 	
STEP 2 – KEY TEACHING POINTS: _		

STEP 3 – SELECT THE DEMONSTRATION:

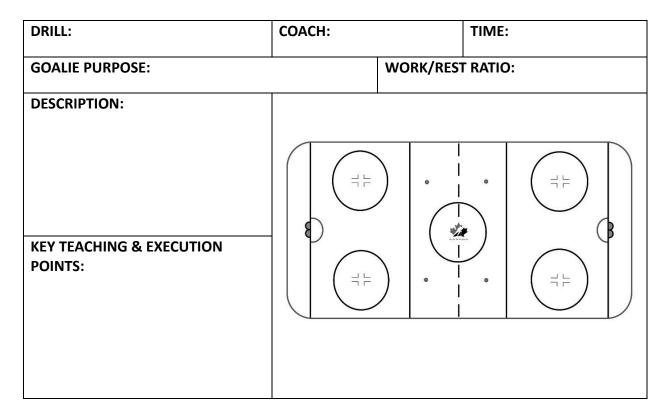


STEP 4:

- A. What type of feedback would you expect to give on the skill just explained?
- B. Where would you position yourself to provide the feedback?

STEP 1 – INDIVIDUAL TACTIC BEING TAUGHT:	
STEP 2 – KEY TEACHING POINTS:	

STEP 3 – SELECT THE DEMONSTRATION:



STEP 4:

- A. What type of feedback would you expect to give on the Individual Tactic just explained?
- B. Where would you position yourself to provide the feedback?

3-Drill Progression based on Initial Drill

DRILL:	COACH:	COACH:		
GOALIE PURPOSE:	1	WORK/RES	RATIO:	
DESCRIPTION:	1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 - 1 -			
KEY TEACHING & EXECUTION POINTS:				3 ====================================

DRILL:	COACH:	TIME:
GOALIE PURPOSE:	WORK/F	REST RATIO:
DESCRIPTION:		
KEY TEACHING & EXECUTION POINTS:	٠	

DRILL:	COACH:		TIME:	
GOALIE PURPOSE:		WORK/REST	RATIO:	
DESCRIPTION:			•	
KEY TEACHING & EXECUTION POINTS:	7-	•	•	

Design a Practice

DRILL:	COACH:		TIME:	
GOALIE PURPOSE:		WORK/REST	RATIO:	
DESCRIPTION:				
KEY TEACHING & EXECUTION POINTS:				

DRILL:	COACH:		TIME:	
GOALIE PURPOSE:	1	WORK/REST	Γ RATIO:	
DESCRIPTION:			•	
KEY TEACHING & EXECUTION POINTS:	77.		•	

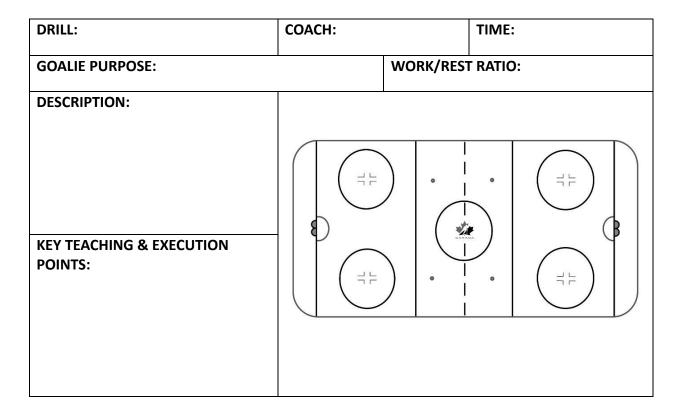
DRILL:	COACH:		TIME:	
GOALIE PURPOSE:		WORK/REST	RATIO:	
DESCRIPTION:				
KEY TEACHING & EXECUTION POINTS:	775			7 -

DRILL:	COACH:		TIME:	
GOALIE PURPOSE:		WORK/REST	RATIO:	
DESCRIPTION:			•	
KEY TEACHING & EXECUTION POINTS:	J L L			

DRILL:	COACH:		TIME:	
GOALIE PURPOSE:		WORK/REST	RATIO:	
DESCRIPTION:	J. L.		•	
KEY TEACHING & EXECUTION POINTS:				

DRILL:	COACH:		TIME:	
GOALIE PURPOSE:		WORK/REST	RATIO:	
DESCRIPTION:				
KEY TEACHING & EXECUTION POINTS:				

DRILL:	COACH:		TIME:
GOALIE PURPOSE:		WORK/REST	Γ RATIO:
DESCRIPTION: KEY TEACHING & EXECUTION POINTS:			



Evaluate Practice With Staff

PRACTICE EV	ALUATI	ON							
		1 = W	EAK	3 = G	OOD	5 = VERY GOOD	F	_	
CRITERIA		сомі	MENTS				НС	AC	GC/AC
PACE									
SKILL DEVELOPM	ENT								
TACTICAL DEVELO	OPMENT								
TEAM PLAY DEVELOPMENT									
SPECIFICITY									
EXECUTION									
TEACHING									
WORK ETHIC									
PLAYER COMMMUNICAT	ION								
GOALTENDERS									
BELOW 30 NI	30-39 G0	OOD	40-50	VERY	GOOD	TOTAL SCORES			
RECOMMENI	DATION	IS							
NEXT PRACTI	CE				NEXT	GAME			

Evaluate Practice Self-Assessment

Coach:	Start Time:	Finish T	ime:		
Team/Level:	Date:				
Rating Scale:					
3 – Above Expectation	ons, 2 – Met Expectations,	1 – Below Ex	(pectations	, N/A – Not	Applicable
	Pre-Practic	e Preparation	1		
Objectives		3	2	1	N/A
	echnical and tactical objectives	Ö	\circ	\circ	\bigcirc
Organization		3	2	1	N/A
Pre-ice presentation, pre Equipment required	ep of assistants		$\overline{\bigcirc}$	$\overline{\bigcirc}$	\bigcirc
Practice Outline		3	2	1	N/A
Clear, organized, diagran related to objectives	ns, warm-up and cool-down,		\bigcirc	\bigcirc	Ó
Components of Yearly	/ Plan	3	2	1	N/A
Practice plan fits into yeaObjectives and drill progr	arly plan ressions relate to previous practice		\bigcirc	\bigcirc	\circ
	Pra	ctice			
Use of Drills		3	2	1	N/A
Full participation			$\overline{\bigcirc}$		
Teach skills and tactics et			\bigcirc	\bigcirc	\bigcirc
 Use drill progressions from Teaching Techniques 	om simple to complex	_			
Allowed time for teaching	g and demo	3	2	1	N/A
Demonstrations effective	=		\circ		
Effective use of voice and	d body language	_			
Error Correction		3	2	1	N/A
Immediate and appropria Repetition of drills where			\bigcirc	\bigcirc	\bigcirc
Rapport with Players		3	2	1	N/A
Positive communicator			\bigcirc		$\dot{\bigcirc}$
Non-threatening, relaxedEvidence of player enjoyer			\bigcirc	\cup	\cup
Organization	ment	3	2	1	N/A
Used full ice when neces	sary and appropriate	3	~	1	IN/A
Attention to risk manage	ement		\bigcirc	\bigcirc	\bigcirc
Follow practice outline					
• Use of on-ice assistants - 3 Things that went we		3 Things to i	mprove on:		

Emergency Action Plan

An Emergency Action Plan (EAP) is a plan designed by the coach to assist him or her in responding to emergency situations. The idea behind the plan is that it will help the coach, and other volunteers, to respond in a professional and clear-headed way if an emergency occurred.

An EAP must be in place prior to your first session with your team.

An EAP should be prepared for a facility (arena or off-ice training site) where your team practices or plays games.

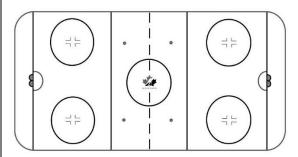
At a minimum your EAP should include the following items:

- Designation in advance of whom is in charge in the event of an emergency.
- Have a cell phone with you that is fully charged. If this is not possible, find out exactly where a telephone that you can use is located. Have the correct change in the case that you may need to use the pay phone.
- Have emergency telephone numbers with you:
 - Facility manager, fire, police, ambulance, public safety
 - For athletes parents, guardians, next of kin, family doctor
- Have on hand a medical profile form for each athlete, so that this information can be provided to emergency medical personnel. Include in this profile a signed consent from the parent/guardian to authorize medical treatment in an emergency.
- Have a first aid kit accessible and properly stocked always. All coaches are strongly encouraged to pursue first aid training
- Designate in advance a "Call person" (the person who contacts medical authorities and otherwise assists the person in charge)
- Be sure that your call person can give emergency vehicles precise instructions to reach the facility that you are at.

An Emergency Action Plan for Hockey

Equipment Locations

Please locate and identify areas on map. (i.e., first aid room, route for ambulance crew, telephone)



Emergency Telephone Numbers

Emergency	Ambulance
Fire Dept	Hospital
Police	General

Person in Charge

- Most qualified person available with training in first aid and emergency control
- Familiarize yourself with arena emergency equipment
- Take control of an emergency situation until a medical authority arrives
- Assess injury status of player

Name:	
-------	--

Call Person

- Location of emergency telephone
- List of emergency telephone numbers
- Directions to arena
- Best route in and out of arena for ambulance crew

Name:			
Mame.			

Control Person

- Ensure proper room to work for person in charge and ambulance crew
- Discuss emergency action plan with:
 - Arena staff
 - Officials
 - Opponents
- Ensure that the route for the ambulance crew is clear and available
- Seek highly trained medical personnel (i.e., MD, nurse) if requested by person in charge

Name:

ARENA SESSION

Observation Project

Introduction

There is a growing concern among ice hockey educators that, during hockey games, players do not have enough time to possess and control the puck in order to develop their puck control skills (passing, pass receiving, shooting and stick handling skills). This creates a problem within programs that rely on a game based model of development versus a practice (training) based model of development.

There is also a concern with the quality of individual skills of the average North American hockey player when compared to their European counterparts. Historical research has shown that there is an apparent over use of games in North America, when compared to the number of practice sessions. A study by Dr. George Kingston (1971) stated that the average North American minor hockey player handled the puck **less than one minute** in a hockey game. According to Kingston, in Europe there are typically 2 to 5 practices for each game played. By comparison, Kingston states that in Calgary, Alberta, Canada (1976) there were 2 to 3 games played for each practice. Kingston goes on to say that in order to get one hour of quality work in the practicing of the basic skills of puck control, over 160 games would have to be played. This is compared to a one-hour quality puck control practice whereby players have a puck on their stick for most of the practice time.

In a study completed during the 2002 Olympic Winter Games in Salt Lake City, the average results for the 35 men's and 20 women's games were as follows:

Puck Possession Time per Game	Men 1:08	Women 1:12
Passes Received per game	Men 21	Women 17
Passes Attempted per Game	Men 23	Women 20
Shots Attempted per Game	Men 4	Women 5
Puck Touches per Game	Men 44	Women 49

The puck possession time during any game was limited for the best Olympic hockey players. What is happening with your minor hockey players? The purpose of this study is to measure the puck control skills that are utilized and/or repeated during minor hockey games. This research will hopefully 1. encourage coaches, parents, and minor hockey associations to understand the inherent weaknesses of a game based model of development 2. provide information for planning better ice utilization and 3. encourage coaches to conduct more puck control efficient practices.

Materials

You will need approximately 15 pens, 30 data collection sheets per game (1 per observed player per period), parents will need a wristwatch with a stop watch mode. Clipboards or writing pads are optional.

Method

Plan to complete this observation project over 2 games with the help of parents. This observation project requires that 2 parents work together to observe 1 player. Place parents in pairs to observe player A of parent A for the first game. Keep the same pairs of parents to observe player B of parent B the following game. Each pair of parents will consist of an observer and a recorder. Review the following instructions with the parents prior to each of the 2 games.

The observer (with a stop watch) is to observe the assigned player throughout the game and dictate the following information to the recorder about that observed player.

- Start time of each shift per the official game clock.
- When the player received a pass of the puck, picked up a loose puck or took control of the puck from an opposing player.
- When the player attempted a pass of the puck, lost the puck, or had the puck taken from him of her
- Time of puck-on-stick possession by the player
- When a shot was attempted and the type of shot attempted (i.e. slap shot, wrist shot, snap shot, other)
- End of shift time per time clock

The recorder then enters the dictated information on the Ice Hockey Observation Project Sheet(s) on pages 49 and 50. Each Data Sheet is designed to record the events of the observed player for his or her multiple shifts during one period of play. Each column represents 1 shift. Each box that is divided into 6 smaller squares represents 1 puck possession. Therefore, each Data Collection Sheet has room for 7 shifts and 6 puck possessions per shift. At the end of each period the recorder completes the summary section of the data sheet using the data recorded during that period of play. The summary section consists of:

- The number of shifts the player skated during that period
- The number of times the player touched the puck with his stick
- The number of passes the player received
- The number of passes the player attempted
- The number of times that the player touched the puck but the observer could not time the possession
- The total possession time as recorded for puck touches that could be timed by the observer

■ The number of each type of shot attempted

The recorder is to give the data sheets to the coach at the end of the game.

The coach will review and use the information to design and conduct a puck control efficient practice.

Ice Hockey Observation Project Sheet

Period Game:		-			-vs	;-									Р	lay	er:	#	:				_	Na	me							
Date &	Loc	cati	on_							 									Te	ean	n											
Shift Start																																Summary:
Shift End																		-														# of Shifts
o doa		1	П	믬			<u> </u>				_	щ			<u> </u>	Т		L		1			L		\Box	<u> </u>			1	щ		
shot 1	R		P	PT		R		Р	PT	R	F	>	PT	R	F	P	PT		R	F		PT		R	P		PT	R		Р	PT	# of Touches
type of	SN	W	SL	0		SN	W	SL	0	SN	W	SL	0	SN	W	SL	0	Į	SN	W	SL	0		SN	W	SL	0	SN	W	SL	0	
sion time = Other type of shot to goal	R		P	PT		R		Р	PT	R	F	>	PT	R	F	P	PT		R	F	>	PT		R	Р		PT	R		P	PT	# of Passes
) 0	SN	W	SL	0		SN	W	SL	0	SN	W	SL	0	SN	W	SL	0		SN	W	SL	0		SN	W	SL	0	SN	W	SL	0	Received
PT = puck possession time SL = Slap O = Other tyr Shot	R	Τ	P	PT		R		Р	PT	R	F	-	PT	R	F	P	PT		R	F	,	PT		R	Р		PT	R		P	PT	# of Passes Attempted
PI SL	SN	W	SL	0		SN	W	SL	0	SN	W	SL	0	SN	W	SL	0		SN	W	SL	0		SN	w	SL	0	SN	w	SL	0	Attempted
Pass st Shot		1					Т	1			T				П			٦		П			Г		\Box				1			
P = Pass = Wrist Shot	R		P	PT		R		Р	PT	R	F		PT	R	F	P	PT		R	F		PT		R	P		PT	R		P	PT	# of un-timed Touches
≥	SN	W	SL	0		SN	W	SL	0	SN	W	SL	0	SN	W	SL	0		SN	W	SL	0		SN	W	SL	0	SN	W	SL	0	
pass Snap Shot	R		P	PT		R		Р	PT	R	F		PT	R	F	P	PT		R	F	>	PT		R	P		PT	R		P	PT	Possessior Time
. 11	SN	W	SL	0		SN	W	SL	0	SN	W	SL	0	SN	W	SL	0		SN	W	SL	0		SN	w	SL	0	SN	w	SL	0	-
SS	R		P	PT		R		Р	PT	R	F		PT	R	F	 	PT		R	F	,	PT		R	Р		PT	R		P	PT	# of each type of Shot
	SN	W	SL	0		SN	W	SL	0	SN	W	SL	0	SN	W	SL	0		SN	W	SL	0		SN	W	SL	0	SN	W	SL	0	S W SL O

Ice Hockey Observation Project Sheet

Period Game:						-vs													F	Play	yer	:	#					N	am	e							
Date &	k Lc	oca	atior	1																			-	Геа	m_												
Shift Start	t]] [Summary
Shift End																																1					# of Shifts
it to go	R	2	P		PT		R	T	P	PT	_ 		R	P		PT) 	R	T	P	PT]	R	T	P	PT]	R		Р	PT	, L	R	F	,	PT	
of sho	SN	Τ,	ws	SL	0		SN	l w	SL	. 0		SN		w	SL	0		SN	w	SL	0		SN	l w	SI	_ 0		SN	w	SL	0		SN	w	SL	0	# of Touche
type	SIV		vv S)L			SIN		J.			31	4	vv	OL.			SIN	**	J.			SIN	VV				314	**	J.	L		SIN	**	OL.		
SL = Slap O = Other type of shot to goal	R	2	Р		PT		R		Р	PT		F	R	Р		PT		R		Р	PT		R		Р	PT		R		Р	PT		R	F	,	PT	# of Passes Received
Ö	SN	1 1	w s	SL	0		SN	W	' SL	. 0		SN	1	w	SL	0		SN	W	SL	0		SN	W	SI	- 0		SN	W	SL	0		SN	W	SL	0	110001100
- = Slap Shot	R	3	P		PT		R		Р	PT		F	R	Р		PT		R		Р	PT		R		P	PT		R		Р	PT] [R	F	>	PT	# of Passe Attempted
	SN	,	w s	SL	0		SN	W	SL	. 0		SN	4	w	SL	0		SN	W	SL	0		SN	W	SI	. 0		SN	W	SL	0		SN	W	SL	0	
= Wrist Shot	R	2	Р		PT		R		Р	PT		F	R	Р		PT		R		Р	PT		R		Р	PT		R		Р	PT] [R	F	,	PT	# of un-time
W = W	SN		w s	SL	0		SN	w	SL	. 0		SN	1	w	SL	0		SN	w	SL	0		SN	w	SI	. 0		SN	w	SL	0		SN	W	SL	0	Touches
Snap Shot	R	2	P	Τ	PT		R	T	Р	PT		F	R	Р		PT		R		P	PT		R		Р	PT		R		Р	PT] [R	F	,	PT	Possession
II.	SN	Ţ	w s	SL	0		SN	w	SL	. 0		SN	4	w	SL	0		SN	w	SL	0		SN	w	SI	_ 0		SN	w	SL	0	1	SN	W	SL	0	
SN	R	2	Р	Τ	PT		R		Р	PT	7	F	R	Р	Ī	PT		R	T	Р	PT]	R	T	Р	PT	7	R		Р	PT] [R	F	,	PT	# of each
	SN	Ţ	w	SL	0		SN	W	SL	. 0		SN	1	w	SL	0		SN	w	SL	0		SN	w	SI	_ 0		SN	w	SL	0		SN	W	SL	0	S W SL C

SUMMARY NOTES

